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Preamble

The following regulations have been adopted on the basis of Articles 49(2)(a) and 50(1) of the _UEFA Statutes._
I – General Provisions

Article 1 Scope of application

1.01 The present regulations govern the rights, duties and responsibilities of all parties participating and involved in the preparation and organisation of the 2017-19 UEFA European Under-21 Championship (hereinafter the competition).

Article 2 Definitions

2.01 In the context of these regulations, the following definitions apply:

a. commercial rights: any and all commercial rights and opportunities in and in relation to the competition including media rights, marketing rights and data rights;

b. data rights: the right to compile and exploit statistics and other data in relation to the competition;

c. doping: the occurrence of one or more of the anti-doping rule violations set out in the UEFA Anti-Doping Regulations;

d. host association: the association organising a qualifying match or the association in whose territory the final tournament is being staged;

e. host broadcaster (HB): the media production team (including, without limitation, official broadcast partners), responsible among other things for the multilateral production of the television and media promotion and coverage of the competition (references to "international media", "media representatives" and other similar references include host broadcaster within their meaning);

f. marketing rights: the right to advertise, promote, endorse and market the competition; to conduct public relations activities in relation to the competition; and to exploit all advertising, sponsorship, hospitality, licensing, merchandising, publishing, betting, gaming, retailing, music and franchising opportunities and all other commercial association rights (including through ticket promotions) in relation to the competition;

g. media rights: the right to create, distribute and transmit on a linear and/or on-demand basis for reception on a live and/or delayed basis anywhere in the world by any and all means and in any and all media, whether now known or devised in the future (including all forms of television, radio, mobile, wireless and internet distribution), digital, audiovisual, visual and/or audio coverage of the competition and all associated and/or related rights, including fixed media, download and interactive rights;

h. partner: any party accepted by UEFA under contract to exercise the commercial rights, and thereby participating directly or indirectly in the financing of the competition.

2.02 In the context of these regulations, any phrase introduced by the terms "including", "include", "in particular", "for example" or any similar expression is illustrative and does not limit the sense of the words preceding those terms.
Article 3  Frequency and entries for the competition

3.01 UEFA stages the competition every two years, over two seasons.

3.02 Every UEFA member association (hereinafter association) may enter its under-21 national team for the competition.

Article 4  Admission criteria and procedure

4.01 To be eligible to participate in the competition, associations must:
   a. confirm in writing that they themselves, as well as their players and officials, comply with the IFAB Laws of the Game promulgated by the International Football Association Board (IFAB) and agree to respect the statutes (including the principles of fair play as defined therein), regulations, directives and decisions of UEFA;
   b. confirm in writing that they themselves, as well as their players and officials, agree to recognise the jurisdiction of the Court of Arbitration for Sport (CAS) in Lausanne, Switzerland, as defined in the relevant provisions of the UEFA Statutes and agree that any proceedings before the CAS concerning admission to, participation in or exclusion from the competition will be held in an expedited manner in accordance with the CAS Code of Sports-related Arbitration and with the directions issued by the CAS, including for provisional or super-provisional measures, to the explicit exclusion of any state court;
   c. fill in the official entry documents (i.e. all documents containing the information deemed necessary by the UEFA administration for ascertaining compliance with the admission criteria), which must reach the UEFA administration within the deadline set by the latter and communicated in due course through a circular letter sent to all associations.

4.02 The UEFA General Secretary decides on admission to the competition. Such decisions are final.

Article 5  Duties of the associations

5.01 On entering the competition, participating associations agree:
   a. to play in the competition until their elimination and to field their strongest team throughout the competition;
   b. to play all matches under a head coach who holds at least the highest coaching qualification of the association by which he is employed (based on the implementation status of the UEFA Coaching Convention) or who, subject to domestic regulations, undertakes to enrol into the relevant coaching course (within one year of his appointment) to obtain such a qualification;
   c. to stage and play all matches in the competition in accordance with the present regulations;
d. to comply with all decisions regarding the competition taken by the UEFA Executive Committee, the UEFA administration or any other competent body and communicated appropriately (by UEFA circular letter or by official letter, fax or email);

e. to observe the *UEFA Safety and Security Regulations* for all matches in the competition;

f. to stage each match in the competition in a stadium meeting the structural criteria of the stadium category required by Paragraph 27.01;

g. to indemnify, defend and hold UEFA and its subsidiaries and all of their officers, directors, employees, representatives, agents and other auxiliary persons free and harmless against any and all liabilities, obligations, losses, damages, penalties, claims, actions, fines and expenses (including reasonable legal expenses) of whatsoever kind or nature resulting from, arising out of, or attributable to any non-compliance by the association or any of its players, officials, employees, representatives or agents with these regulations;

h. to adhere to the principles governing the release of players for association teams as laid out in Annex 1, Article 1 of the *FIFA Regulations on the Status and Transfer of Players*;

i. not to represent UEFA or the competition without UEFA’s prior written approval.

**Article 6 Responsibilities of the associations**

6.01 The associations are responsible for the behaviour of their players, officials, members, supporters and any person carrying out a function at a match on their behalf.

6.02 Matches must be played in stadiums within the territory of the host association. Exceptionally, matches may be played in the territory of another UEFA member association, if so decided by the relevant UEFA bodies, for instance for reasons of safety or as a result of a disciplinary measure.

6.03 The host association is responsible for order and security before, during and after the match. The host association may be called to account for incidents of any kind and may be disciplined.

6.04 Minimum medical requirements concerning the provision of facilities, equipment and personnel by the host association are set out in the *UEFA Medical Regulations*. For the avoidance of doubt, the host association has sole responsibility for the provision and operation of any facilities and equipment required in the above-mentioned regulations.

6.05 One of UEFA’s member associations will be designated by the UEFA Executive Committee as the host association of the final tournament.

6.06 The UEFA administration informs the associations participating in the final tournament about any further guidelines, directives or decisions related to the final tournament and provides them with all relevant documents in due time.
7.01 Doping is forbidden and is a punishable offence. In case of anti-doping rule violations, UEFA will instigate disciplinary proceedings against the perpetrators and take the appropriate disciplinary measures in accordance with the UEFA Disciplinary Regulations and UEFA Anti-Doping Regulations. This may include the imposition of provisional measures.

7.02 UEFA may test any player at any time.

8.01 All UEFA competition matches must be played in accordance with the principles of fair play as defined in the UEFA Statutes.

8.02 Fair play assessments are conducted at all matches in the competition in accordance with the UEFA Fair Play Regulations, in order to establish association fair play rankings at the end of each season.

9.01 UEFA insures its own area of responsibility in accordance with the present regulations.

9.02 All persons involved in the competition are responsible for their own insurance cover.

9.03 Unless otherwise communicated in writing by UEFA, associations are responsible for and undertake to conclude all necessary and adequate insurance cover for their delegations, including players and officials, at their own expense.

9.04 The host association must ensure that the owners and/or operators of all official sites, including stadiums, provide fully comprehensive insurance cover, including third-party liability and property damage. If appropriate insurance policies are not provided in due time by the owner and/or operator of an official site, the host association is required to conclude the necessary additional insurance cover at its own cost, failing which it may be concluded by UEFA at the host association’s expense.

9.05 All insurances must cover the full period of the competition, including the preparation and the post-competition phase.

9.06 Claims for damages against UEFA are expressly excluded and anyone involved must hold UEFA harmless from any and all claims for liability arising in relation to the competition. In any case, UEFA may request anyone involved to provide, free of charge, written releases of liability, hold harmless notes, confirmation and/or copies of the policies concerned in one of UEFA’s official languages.
The host association must perform an assessment of the risks involved in organising and staging matches and conclude – with reputable insurers and at its own cost – all necessary insurance to cover such risks, including third-party liability and spectator accident coverage. The host association is responsible for ensuring that UEFA is included into the policies as a co-insured party.

The third-party liability policy must include an appropriate guaranteed sum for damage/injury for all occurrences (not excluding bad weather, force majeure and terrorism) to persons, objects, property, and for pure financial economic losses, and it must correspond to the specific circumstances of the associations concerned.

The host association of the final tournament must perform an assessment of the risks involved in organising and staging the final tournament and conclude at its own expense adequate insurance cover (including cancellation) for all of its risks arising from preparing, organising and staging the final tournament.

**Article 10  Trophy, plaques and medals**

10.01 The original trophy, which is used for the official presentation ceremony at the final and at other official events approved by UEFA, remains in UEFA’s keeping and ownership at all times. A full-size replica trophy, the UEFA European Under-21 Championship winners' trophy, is awarded to the winning association.

10.02 Replica trophies awarded to winners of the competition (past and current) must remain within the relevant association’s control at all times and may not leave the association’s country without UEFA’s prior written consent. Associations must not permit a replica trophy to be used in any context where a third party (including their sponsors and other partners) is granted visibility or in any other way which could lead to an association between any third party and the trophy and/or the competition. Associations must comply with any trophy use guidelines that the UEFA administration may issue from time to time.

10.03 Associations may not, and may not permit any third party to, develop, create, use, sell or distribute any promotional materials or merchandise bearing any representation of the trophy or any replica thereof (including, without limitation, trophy lift images) or use any such representation in a manner that could lead to an association between any third party and the trophy and/or the competition.

10.04 The winning team is presented with 35 gold medals and the runner-up with 35 silver medals. Additional medals may not be produced.

10.05 Each association that competes in the final tournament receives a commemorative plaque.

**Article 11  Intellectual property rights**

11.01 UEFA is the exclusive owner of all intellectual property rights of the competition, including any current or future rights in all audio and visual (with or without audio) material of the competition, names, logos, brands, music, mascots, medals,
plaques, commemorative items and trophies. Any use of the aforementioned rights requires the prior written approval of UEFA and must comply with any conditions imposed by UEFA.

11.02 All rights to the fixture list and match schedule, as well as any data and statistics (including databases in which such data is stored) in relation to the matches of and players’ participation in the competition are the sole and exclusive property of UEFA. No tickets or accreditation may be used by anyone in order to gain access to a venue for the purposes of collecting or gathering such data, and such activities are expressly prohibited. The foregoing prohibition does not apply to the participating associations, subject to any and all such data collected being used solely for the purposes of instructing their team, players and officials and expressly excluding any other exploitation or use whatsoever.
Article 12  Competition stages and seeding

12.01 Matches in all stages of the competition are played in conformity with the IFAB Laws of the Game. The half-time interval lasts 15 minutes.

12.02 The competition stages are as follows:
   a. qualifying competition:
      – group stage
      – play-offs;
   b. final tournament.

12.03 The UEFA administration seeds the teams for the qualifying and final draws in accordance with the UEFA Under-21 national team coefficient ranking (see Annex A).

Article 13  Group formation and match system – qualifying competition

13.01 The team of the final tournament host association qualifies automatically for the final tournament. The remaining teams are drawn into nine groups of five and six teams.

13.02 Group matches are played according to the league system, with each team playing all opponents in its group in a series of home and away matches. Three points are awarded for a win, one for a draw, and none for a defeat.

13.03 The nine group winners qualify for the final tournament, while the four best runners-up qualify for the play-offs. The two winners of the play-offs qualify for the final tournament.

Article 14  Equality of points – qualifying competition

14.01 If two or more teams in the same group are equal on points on completion of the qualifying competition group stage, the following criteria are applied, in the order given, to determine the rankings:
   a. higher number of points obtained in the group matches played among the teams in question;
   b. superior goal difference from the group matches played among the teams in question;
   c. higher number of goals scored in the group matches played among the teams in question;
   d. higher number of goals scored away from home in the group matches played among the teams in question;
e. if, after having applied criteria a) to d), teams still have an equal ranking, criteria a) to d) are reapplied exclusively to the group matches between the teams in question to determine their final rankings. If this procedure does not lead to a decision, criteria f) to j) apply;

f. superior goal difference in all group matches;

g. higher number of goals scored in all group matches;

h. higher number of away goals scored in all group matches;

i. lower disciplinary points total based only on yellow and red cards received in all group matches (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);

j. higher position in the UEFA Under-21 national team coefficient ranking used for the qualifying group stage draw (see Annex A.1.2 a.).

14.02 To compare the rankings between the qualifying groups and to determine the four best runners-up, the results against the teams in sixth place are discarded. The following criteria are applied in the order given:

a. higher number of points;

b. superior goal difference;

c. higher number of goals scored;

d. higher number of away goals scored;

e. lower disciplinary points total based only on yellow and red cards received (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);

f. higher position in the UEFA Under-21 national team coefficient ranking used for the qualifying group stage draw (see Annex A.1.2 a.).

Article 15  Play-offs

15.01 The two play-off ties are determined by means of a draw, including the order of the two legs of each tie. The play-offs are played according to the knockout system, with each team playing each opponent twice, once at home and once away. The team which scores the greater aggregate of goals over the two legs qualifies for the final tournament. Otherwise, the provisions of Paragraph 19.01 apply.

Article 16  Group formation – final tournament

16.01 By means of a draw, the UEFA administration allocates the 12 teams that qualify for the final tournament into three groups (A, B, C) of four teams each.
The host association being A1 and the two best-ranked teams in the UEFA Under-21 national team coefficient ranking used for the final draw (see Annex A.1.2 b) being B1 and C1, the three groups are formed as follows:

<table>
<thead>
<tr>
<th>Group A</th>
<th>Group B</th>
<th>Group C</th>
</tr>
</thead>
<tbody>
<tr>
<td>A1</td>
<td>B1</td>
<td>C1</td>
</tr>
<tr>
<td>A2</td>
<td>B2</td>
<td>C2</td>
</tr>
<tr>
<td>A3</td>
<td>B3</td>
<td>C3</td>
</tr>
<tr>
<td>A4</td>
<td>B4</td>
<td>C4</td>
</tr>
</tbody>
</table>

**Article 17  Match system – final tournament**

17.01 Each team plays each of the other teams in the group once, with three points awarded for a win, one for a draw and none for a defeat. The final tournament group matches are played according to the schedule below. The first-named team is considered as the home team.

<table>
<thead>
<tr>
<th>Matchday 1</th>
<th>Matchday 2</th>
<th>Matchday 3</th>
</tr>
</thead>
<tbody>
<tr>
<td>Group A</td>
<td></td>
<td></td>
</tr>
<tr>
<td>A1 v A2</td>
<td>A1 v A3</td>
<td>A4 v A1</td>
</tr>
<tr>
<td>A3 v A4</td>
<td>A2 v A4</td>
<td>A2 v A3</td>
</tr>
<tr>
<td>Group B</td>
<td></td>
<td></td>
</tr>
<tr>
<td>B1 v B2</td>
<td>B1 v B3</td>
<td>B4 v B1</td>
</tr>
<tr>
<td>B3 v B4</td>
<td>B2 v B4</td>
<td>B2 v B3</td>
</tr>
<tr>
<td>Group C</td>
<td></td>
<td></td>
</tr>
<tr>
<td>C1 v C2</td>
<td>C1 v C3</td>
<td>C4 v C1</td>
</tr>
<tr>
<td>C3 v C4</td>
<td>C2 v C4</td>
<td>C2 v C3</td>
</tr>
</tbody>
</table>

17.02 The three group winners and the best runner-up play the semi-finals in single leg knockout matches, as follows:

<table>
<thead>
<tr>
<th>Semi-final 1</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>WA v RB/RC/WC</td>
<td></td>
</tr>
<tr>
<td>Semi-final 2</td>
<td></td>
</tr>
<tr>
<td>WB v RA/WC</td>
<td></td>
</tr>
</tbody>
</table>

"W" stands for group winner and "R" for group runner-up.

17.03 The two winners of the semi-finals play the final in a single match, as follows:

<table>
<thead>
<tr>
<th>Final</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>Winner semi-final 1 v Winner semi-final 2</td>
<td></td>
</tr>
</tbody>
</table>
Article 18  Equality of points – final tournament

18.01 If two or more teams in the same group are equal on points on completion of the group matches, the following criteria are applied, in the order given, to determine the rankings:
   a. higher number of points obtained in the group matches played among the teams in question;
   b. superior goal difference from the group matches played among the teams in question;
   c. higher number of goals scored in the group matches played among the teams in question;
   d. if, after having applied criteria a) to c), teams still have an equal ranking, criteria a) to c) are reapplied exclusively to the group matches between the teams in question to determine their final rankings. If this procedure does not lead to a decision, criteria e) to h) apply;
   e. superior goal difference in all group matches;
   f. higher number of goals scored in all group matches;
   g. lower disciplinary points total based only on yellow and red cards received in all group matches (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);
   h. higher position in the UEFA Under-21 national team coefficient ranking used for the final draw (see Annex A.1.2 b).

18.02 If two teams which have the same number of points and the same number of goals scored and conceded play their last group match against each other and are still equal at the end of that match, their final rankings are determined by kicks from the penalty mark (see Paragraph 19.04 to Paragraph 19.06), provided that no other teams within the group have the same number of points on completion of all group matches. Should more than two teams have the same number of points, the criteria listed under Paragraph 18.01 apply.

18.03 The best runner-up is determined according to the following criteria applied, in the order given, to the final tournament group matches:
   a. higher number of points;
   b. superior goal difference;
   c. higher number of goals scored;
   d. lower disciplinary points total based only on yellow and red cards received in all group matches (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);
   e. higher position in the UEFA Under-21 national team coefficient ranking used for the final draw (see Annex A.1.2 b).
For play-off matches, if the two teams involved in a tie score the same number of goals over the two legs, the team which scores more away goals qualifies for the final tournament. If this procedure does not produce a result, i.e. if both teams score the same number of goals at home and away, two 15-minute periods of extra time are played at the end of the second leg. If, during extra time, both teams score the same number of goals, away goals count double (i.e. the visiting team qualifies). If no goals are scored during extra time, kicks from the penalty mark determine which team qualifies for the final tournament (see Paragraph 19.04 to Paragraph 19.06).

If the result stands as a draw at the end of normal playing time in a semi-final, the final or an Olympic play-off match, two 15-minute periods of extra time are played. If the two teams are still equal after extra time, the winner is determined by kicks from the penalty mark (see Paragraph 19.04 to Paragraph 19.06).

If extra time is required, there is a five-minute break between the end of normal time and the start of extra time. As a rule, the players remain on the field of play during this five-minute break, at the discretion of the referee.

Kicks from the penalty mark are taken in accordance with the procedure laid down in the IFAB Laws of the Game.

The referee decides which goal will be used for the kicks:

a. If either goal could be used for the kicks, then, in the presence of the two captains, the referee tosses a coin to decide which goal will be used.

b. For reasons of safety/security, state of the field of play, lighting or other similar reasons, the referee may decide which goal will be used without tossing a coin. Such decisions are final and require no justification.

To ensure that the procedure is strictly observed, the referee is assisted by his team, who also note down the numbers of the players on each team who have taken kicks from the penalty mark.

If through the fault of a team, the taking of kicks from the penalty mark cannot be completed, the provisions of Article 26 apply.
III – Match Scheduling

Article 20 Match dates and fixtures

20.01 All qualifying competition matches are played on the following dates, as listed on the 2015-18 and 2018-24 FIFA International Match Calendars.

a. Qualifying group stage
   – 20 - 28 March 2017
   – 5 - 13 June 2017
   – 28 August - 5 September 2017
   – 2 - 10 October 2017
   – 6 - 14 November 2017
   – 19 - 27 March 2018
   – 3 - 11 September 2018
   – 8 - 16 October 2018

b. Play-offs
   – 12 - 20 November 2018

20.02 If all associations concerned are in agreement and in line with the principles governing the release of players to association teams as laid down in Annex 1, Article 1 of the FIFA Regulations on the Status and Transfer of Players, matches in the qualifying competition may be played on any other date.

20.03 Meetings to determine fixtures in the qualifying group stage will take place immediately after the group stage draw. Associations must agree on the exact date of each match. Associations which are not represented at these meetings automatically accept the decisions taken by the other associations in their group. If the associations in question are unable to reach agreement, the matches will take place according to a standard fixture list drawn up by the UEFA administration. Any subsequent changes of date are subject to the approval of the UEFA administration. In such a case, the host association for the match in question must also inform the other associations in the group.

20.04 The dates for the play-off matches must be agreed between the two associations concerned within four working days following the play-off draw. If no agreement can be reached the UEFA administration will take a decision which is final.

20.05 UEFA compiles the match schedule for the final tournament, which takes place in June 2019. Each team must have at least two rest days between matches.

20.06 The exact dates of the final tournament will be confirmed by the UEFA Executive Committee.
Article 21  Venues and kick-off times

21.01 Qualifying competition match venues must be fixed by the host associations and entered online at least 60 days before a match (and no more than seven days after the play-off draw for play-offs). The visiting teams can access the information on the FAME platform.

21.02 When fixing a venue, the host association must take into account the length of the journey to be undertaken by the visiting association. Unless the visiting association agrees otherwise, the venue for a qualifying match must be no more than a two-hour bus drive from the nearest international airport with daily flights from/to other European cities.

21.03 Any objection by a visiting association regarding a selected venue must be communicated to the UEFA administration, with the host association in copy, within three days of the venue being announced. The UEFA administration will take a final decision, confirming the venue or requesting that the host association propose another in accordance with the present regulations.

21.04 Kick-off times must be fixed by the host associations and entered online at least 30 days before the match (and no more than seven days after the play-off draw for play-offs).

21.05 For reasons of sporting fairness, the last matches of a group must take place on the same day, and the UEFA administration is entitled to order these matches to be played at the same time.

Article 22  Team arrivals and departures

22.01 For the qualifying competition, visiting associations must arrange for their teams to arrive at the match venue early enough and, in any case, no later than 24 hours before kick-off. Visiting teams should depart the day after their match.

22.02 For the final tournament, the participating teams must arrive at their team hotel in the host country at least two days before their first match and depart one day after their elimination or after the final for the finalists.

22.03 For the final tournament, the teams must arrive at their transfer hotel or be within a 60km radius of the stadium where their match is to be played no later than 24 hours before kick-off.

22.04 Unless they agree otherwise with the host association, teams arriving earlier (i.e. more than one night before the match or more than two nights before their first match in the final tournament) or departing later (i.e. more than one day after the match or more than one day after their last match in the final tournament) are responsible for the extra costs incurred as a result of their early arrival or late departure.
Article 23  Match abandoned

23.01 If there are fewer than seven players on either of the teams, the match is abandoned. In this case, the UEFA Control, Ethics and Disciplinary Body decides on the consequences.

23.02 If the referee decides to abandon the match, for example because the field is not fit for play, the remaining match time must, in principle, be played the next day, unless the case is referred to the UEFA Control, Ethics and Disciplinary Body. The date on which the match will be completed must be decided within two hours of the referee’s decision to abandon the match, in consultation with the associations concerned. In case of dispute, the UEFA administration fixes the venue, date and kick-off time of the match. Its decision is final.

23.03 If the remaining time of the match has to be played the next day or on another date set by the UEFA administration, the following principles apply:

a. The match sheet may contain any players registered for the match in accordance with Paragraph 43.01 and Paragraph 43.03, with the exception of players substituted or sent off during the abandoned match as well as players suspended for the abandoned match. The players who were in play at the time the match was abandoned may not be included on the match sheet as substitutes when the match is resumed.

b. Any sanctions imposed before the match was abandoned remain valid for the remainder of the match.

c. Single yellow cards imposed before the match was abandoned are not carried forward to any other matches before the abandoned match is completed.

d. Players sent off during the abandoned match cannot be replaced and the number of players in the starting line-up remains as it was when the match was abandoned.

e. Players who were suspended following a match played after the abandoned match in question can be included on the match sheet.

f. The teams can make only the number of substitutions to which they were still entitled when the match was abandoned.

g. The match must restart on the same spot where the abandoned match action occurred (i.e. free-kick, throw-in, goal kick, corner kick, penalty, etc.). If the match was stopped during the normal flow of the game, a dropped ball on the spot where it was abandoned shall be used to restart.

Article 24  Match cancelled – qualifying competition

24.01 If the host association finds that a match cannot take place, for example because the field is not fit for play, it must notify the visiting association, the referee team, the UEFA match delegate and the UEFA referee observer before their departure from home, and the UEFA administration at the same time. In this case, the match must be played at another venue and/or on another dates as decided by the host association for the venue and agreed with the visiting association for the date, subject to the approval of the UEFA administration.
24.02 If any doubt arises as to the condition of the field of play after the visiting team’s departure from home, the referee decides on the spot whether or not it is fit for play.

24.03 If the match cannot commence for whatever reason (e.g. condition of the field of play), it must, in principle, be played the next day, subject to the approval of the UEFA administration. A decision must be taken within two hours of the decision to cancel the match. In case of dispute, the UEFA administration fixes the venue, date and kick-off time of the match. Its decision is final.

24.04 If the circumstances require the host association to notify the visiting association and the referee before their departure from home of a match not being able to be played and if the host association fails to do so, it is responsible for the travel, board and lodging expenses of the visiting association and the referee team.

24.05 In all other cases, each association bears its own expenses, including additional expenses resulting from the match having to be (re)played later than initially scheduled. However, if a match cannot take place at all for reasons beyond control and the visiting association returns home, the travel, board and lodging expenses of the visiting association, as well as the relevant hosting costs, are borne by the associations concerned in equal parts.

**Article 25  Match cancelled – final tournament**

25.01 If a final tournament match cannot commence because the field is not fit for play or for any other reason, it must be played in full the next day. If, for reasons beyond control, the match cannot be played the next day, the UEFA administration takes a final decision.

**Article 26  Refusal to play and similar cases**

26.01 If an association refuses to play or is responsible for a match not taking place or not being played in full, the UEFA Control, Ethics and Disciplinary Body takes a decision in the matter.

26.02 The UEFA Control, Ethics and Disciplinary Body can validate the result as it stood at the moment when the match was abandoned if the match result was to the detriment of the association responsible for the match being abandoned.

26.03 If an association is disqualified during the competition, the results of all of its matches are declared null and void, and the points awarded forfeited.

26.04 If an association that has qualified for the final tournament does not compete, the UEFA administration may replace it and, if so, decide which association takes its place according to the results achieved by the associations eliminated previously.

26.05 An association which refuses to play or is responsible for a match not taking place or not being played in full loses all rights to payments from UEFA.
Upon receipt of a reasoned and well-documented request from the aggrieved association(s), the UEFA administration may set an amount of compensation due for financial loss.
IV – Stadium Infrastructure

Article 27  Stadiums

27.01 Unless stipulated otherwise in these regulations, matches in the competition must be played in stadiums that meet the structural criteria of the following categories as defined in the UEFA Stadium Infrastructure Regulations:
   a. category 2 for the qualifying competition;
   b. category 3 or 4 for the final tournament.

27.02 The UEFA administration may grant an exception to a specific structural criterion for the stadium category in question in cases of particular hardship and upon reasoned request, for instance owing to the current national legislation or if the fulfilment of all the required criteria would force the association to play its home matches on the territory of another association. An exception can be granted for one or more matches in the competition or for the whole duration of the competition. Such decisions are final.

27.03 Each host association is responsible for:
   a. inspecting every stadium concerned and returning the corresponding online form to the UEFA administration confirming that the stadiums meet the structural criteria of the required stadium category;
   b. confirming to the UEFA administration that the stadiums, including their facilities (emergency lighting system, first aid facilities, type of protection against intrusion by spectators into the playing area, etc.), have been thoroughly inspected by the competent public authorities and meet all the safety requirements laid down by the applicable national law.

27.04 The UEFA administration makes decisions on stadiums on the basis of the above form and confirmation, and any other information gathered by UEFA. Such decisions are final.

27.05 The UEFA administration may carry out stadium inspections at any time before and during the competition to check whether the required structural criteria are met.

Article 28  Pitches

28.01 For natural pitches, the height of the grass may not, in principle, exceed 30mm and the entire playing surface must be cut to the same height. The height of the cut should be the same for both the training sessions and the match. If deemed necessary by the referee or the UEFA match delegate, the host association may be requested to reduce the height of the grass for the match and training sessions.

28.02 The pitch watering schedule must be communicated by the host association at the pre-match organisational meeting. The pitch must be watered evenly and not only in certain areas. As a general rule, pitch watering must finish 60 minutes
before kick-off. In the qualifying competition, the host association may decide to water the pitch after that time, provided it takes place:

a. between 15 and 10 minutes before kick-off; and/or
b. during half-time (for a maximum of five minutes, allowing substitute players to warm up on the field of play).

The referee is entitled to request changes to the schedule.

28.03 Except at half-time, participating associations may not allow any commercial or promotional activities (e.g. commercial or product brands, logos or commercial mascots) to appear on the field of play from the moment the teams are ready to kick off until after the final whistle.

28.04 Any kind of upright advertising must be placed at a minimum distance of three metres from the boundary lines of the field of play, and at least one metre from the goal net.

**Article 29  Artificial turf**

29.01 With the exception of the final tournament, which must be played on natural turf, matches in the competition may be played on artificial turf in accordance with the *UEFA Stadium Infrastructure Regulations* and provided that such artificial turf is certified as FIFA Quality Pro.

29.02 The owner of the artificial turf and the host association are fully responsible for meeting the above requirements, in particular those related to:

a. maintenance work and ongoing improvement measures; and
b. safety and environmental measures as set out in the *FIFA Quality Programme for Football Turf – Handbook of Requirements* and the *FIFA Quality Programme for Football Turf – Handbook of Test Methods*.

29.03 The owner of the artificial turf and the host association must obtain sufficient warranties and/or guarantees related to the material and the installation from the manufacturer and the installer of the artificial turf.

29.04 UEFA cannot be held responsible for any damages to third parties resulting from the use of the artificial turf.

29.05 At the time the venue is announced to the UEFA administration, the host association must submit a copy of the relevant artificial turf certificate, which must still be valid on the date of the match in question.

**Article 30  Retractable stadium roofs**

30.01 Before the match, the UEFA match delegate, in consultation with the referee, decides whether a stadium’s retractable roof will be open or closed during the match. This decision must be announced at the pre-match organisational meeting, although it may subsequently be altered at any time prior to kick-off if the weather changes, again in consultation with the referee.
30.02 If the match starts with the roof closed, it must remain closed until half-time or for the entire match. If the match starts with the roof open, only the referee has the authority to order its closure during the match, subject to any applicable laws issued by a competent state authority. Such a decision may only be taken if the weather seriously deteriorates. If the referee does order the roof to be closed during the match, it must remain closed until half-time or the final whistle.

**Article 31  Floodlights**

31.01 Matches may be played in daylight or under floodlights.

**Article 32  Clocks**

32.01 Clocks in the stadium showing the amount of time played may run during the match, provided they are stopped at the end of normal time in each half, i.e. after 45 and 90 minutes respectively. This stipulation also applies in the event of extra time (i.e. after 105 and 120 minutes).

**Article 33  Screens**

33.01 In the qualifying competition, the results of other matches can be shown on the scoreboard and/or giant screen during the match, and simultaneous transmissions and replays are authorised for press monitors and closed-circuit channels. In addition, simultaneous transmissions, replays and delayed footage of the match being played in the stadium may be transmitted on the stadium’s giant screen provided that the host association has obtained all the necessary third-party permission to transmit such footage, including (without limitation) permission from the UEFA match delegate and any relevant local authorities. However, the host association must ensure that replays and delayed footage are shown on the giant screen during the match only when the ball is out of play and/or during the half-time interval and/or break before extra time (if any). Moreover, the host association must ensure that any footage shown on the giant screen under no circumstances includes any images that:

a. may have an impact on the playing of the match;
b. may be reasonably considered as controversial insofar as they are likely to encourage or incite any form of crowd disorder;
c. may display any public disorder, civil disobedience or any commercial and/or offensive material within the crowd or on the pitch; or
d. may be deemed to criticise, undermine or damage the reputation, standing or authority of any player, referee and/or any other party at the stadium (including any images that are aimed at highlighting, directly or indirectly, any offside offence, fault committed by a player, potential mistake of a referee and/or any behaviour which is contrary to the principle of fair play).

33.02 The UEFA administration determines the conditions governing all scoreboard and giant screen transmissions during the final tournament.
V – Match Organisation

Article 34  Match equipment

34.01  Balls must comply with the *IFAB Laws of the Game* as well as with Article 65 of the *UEFA Kit Regulations*.

34.02  For qualifying competition matches, as well as for training sessions, balls of excellent quality must be provided by the host association. The balls provided for training must be of the same type and quality as those used for the matches.

34.03  For matches and official training sessions during the final tournament, balls are supplied by UEFA.

34.04  The use of two-sided substitution boards (preferably electronic) is compulsory for all matches. For each match a minimum of two boards must be provided by the host association.

Article 35  Training sessions

35.01  The day before the match, pitch conditions permitting, both teams are allowed to train for a maximum of one hour on the pitch on which the match is to take place.

35.02  In addition, in the qualifying competition, the visiting team may hold private training sessions at a location to be agreed on with the host association, but not at the match stadium.

35.03  The referee team may train on the pitch on which the match will be played the day before the match.

Article 36  Training grounds – final tournament

36.01  For the final tournament, UEFA offers each association a pre-selected training ground. Should an association choose another training ground, then it must cover all related costs and ensure full compliance with these regulations.

36.02  All training grounds used by associations during the final tournament are referred to as "official" from two days before the opening match and the provisions laid out in Paragraph 61.01 apply. The UEFA administration will issue specific instructions and guidelines regarding the use of all selected training grounds.

36.03  Each association participating in the final tournament must hold at least one public training session with its team after arrival in the host country in accordance with the instructions and guidelines issued by the UEFA administration. Participating associations may not exploit any commercial rights in relation to such public training sessions.
Article 37  Ticketing – qualifying competition

37.01 In the qualifying competition, an adequate number of complimentary and purchase tickets, to be fixed by mutual agreement, must be set aside for the visiting association.

37.02 Host associations must make at least 5% of the total capacity of their stadium available exclusively to visiting supporters. In addition, visiting associations are entitled to purchase up to 200 top-category tickets (unless otherwise agreed between the two associations in question) for their VIP supporters, sponsors, etc. (see Articles 16 and 23 of the UEFA Stadium Infrastructure Regulations and Article 19 of the UEFA Safety and Security Regulations).

37.03 Visiting associations which have requested an allocation of tickets may return any unused tickets to the host association without payment up to seven days prior to the match, unless otherwise agreed by the two associations in writing. After this deadline the visiting association must pay for the whole allocation, irrespective of whether all the tickets have been sold.

37.04 The official UEFA representatives and at least four representatives of the visiting association must be provided with complimentary top-category seats (and associated hospitality) in the VIP sector.

Article 38  Venue data coordinator

38.01 The host association must ensure that the venue data coordinator (VDC) appointed by UEFA to gather live data during the match is provided with:
   a. a commentary position (or an equivalent position) with dedicated broadband internet access, which needs to be in place from the morning of the match until 90 minutes after the final whistle; and
   b. an accreditation permitting access to the referees' dressing room.
VI – Match Procedures

Article 39 Match sheet

39.01 Before each match, each team shall indicate in the relevant match sheet the numbers, full names, dates of birth and, if applicable, shirt names of the 18 (final tournament: 23) players in the squad, together with the full names of the officials seated on the substitutes’ bench and on the additional technical seats. The match sheet must be validated by the competent association official.

39.02 The 11 players indicated on the match sheet as forming the starting 11 must commence the match. The other seven (final tournament: 12) are designated as substitutes. The numbers on the players’ shirts must correspond with the numbers indicated on the match sheet. The goalkeepers and team captain must be identified.

39.03 Both teams must provide the referee with their validated match sheets at least 75 minutes before kick-off.

39.04 Only three of the substitutes listed on the match sheet may take part in the match. A player who has been substituted may take no further part in the match.

39.05 In the qualifying competition, after the validated match sheets have been provided to the referee by both teams, no replacement is allowed except in the following cases:
   a. If any of the 11 players indicated on the match sheet as forming the starting 11 are not able to start the match due to unexpected physical incapacity, they may only be replaced by any of the seven substitutes listed on the match sheet. The substitute(s) in question may then be replaced by a registered player (players) not listed on the match sheet (but included in the list of 23 players as laid down in Paragraph 43.01), so that the quota of substitutes is not reduced. During the match, three players may still be substituted.
   b. If any of the seven substitutes listed on the match sheet are not able to be fielded due to unexpected physical incapacity, they may be replaced by a registered player not listed on the match sheet (but included in the list of 23 players as laid down in Paragraph 43.01). The association concerned must, upon request, provide the UEFA administration with the necessary medical certificates.

39.06 In the final tournament, after the validated match sheets have been provided to the referee by both teams, no replacement is allowed except in the following cases:
   a. If any of the 11 players indicated on the match sheet as forming the starting 11 are not able to start the match due to unexpected physical incapacity, they may only be replaced by any of the 12 substitutes listed on the match sheet.
Such players are taken off the match sheet and the quota of substitute players is reduced accordingly for the match in question. During the match, three players may still be substituted.

b. If any of the 12 substitutes listed on the match sheet are not able to be fielded due to unexpected physical incapacity, they may not be replaced, which means that the quota of substitute players will be reduced accordingly for the match in question.

### Article 40 Match protocol

**40.01** The UEFA, FIFA and UEFA Respect flags, as well as the two national team flags, must be flown horizontally at the stadium at all matches in the competition.

**40.02** The following countdown must be respected and may be adapted only to take into account the distance between the dressing rooms and the pitch and the duration of the national anthems.

#### Minutes before kick-off

<table>
<thead>
<tr>
<th>Minutes before kick-off</th>
<th>Activity</th>
</tr>
</thead>
<tbody>
<tr>
<td>90 to 75 (latest)</td>
<td>Teams, referees, UEFA match delegate and/or referee observer arrive at the stadium</td>
</tr>
<tr>
<td>75</td>
<td>Teams hand the match sheets to the referee</td>
</tr>
<tr>
<td>60 to 15</td>
<td>Warm-up on the pitch</td>
</tr>
<tr>
<td>8</td>
<td>Stud check in the corridor</td>
</tr>
<tr>
<td>6</td>
<td>Teams enter the pitch and line up facing the VIP box</td>
</tr>
<tr>
<td>4</td>
<td>National anthem of &quot;away&quot; team</td>
</tr>
<tr>
<td>3</td>
<td>National anthem of &quot;home&quot; team</td>
</tr>
<tr>
<td>2</td>
<td>Teams shake hands and break for team photos</td>
</tr>
<tr>
<td>1</td>
<td>Coin toss</td>
</tr>
<tr>
<td>0</td>
<td>Kick-off (no earlier than 11.00 and no later than 21.00 local time)</td>
</tr>
</tbody>
</table>

**40.03** Both teams must be at the stadium at least 75 minutes before kick-off.

**40.04** Once the players have lined up, the national anthems of both teams must be played.

**40.05** At all matches in the competition, the players are invited to shake hands with their opponents and the referee team after the line-up ceremony as well as after the final whistle, as a gesture of fair play.
Article 41 Rules governing the technical area

41.01 Six team officials, one of whom must be a team doctor, and seven (final tournament: 12) substitutes players are allowed to sit on the substitutes’ bench, i.e. a total of 13 (final tournament: 18) persons. The names of all these persons and their functions must be listed on the match sheet.

41.02 If space so permits, up to five additional technical seats are allowed for association staff providing technical support to the team during the match (kit manager, assistant physiotherapist, etc.). Such seats must be outside the technical area and positioned at least five metres away from the bench, but with access to the dressing rooms. The names of all these persons and their functions must be listed on the match sheet.

41.03 During the match, substitutes are allowed to leave the technical area to warm up. The referee determines exactly where they may warm up (behind the first assistant referee or behind the advertising boards behind the goal) and how many substitutes are allowed to warm up simultaneously. In principle, three substitutes per team are allowed to warm up at the same time; exceptionally, if space so permits, the referee can allow up to seven substitutes of each team to warm up simultaneously in the determined area. The team fitness coach (indicated on the match sheet) may join the players warming up.

41.04 Smoking is not allowed in the technical area before, during and after matches.

41.05 During matches, players and team officials listed on the match sheet are not allowed access to any TV footage of the match.
VII – Player Registration

Article 42  Player eligibility

42.01 Each association must select its national representative team from players who hold the nationality of its country and who comply with the provisions of Articles 5 to 8 of the Regulations Governing the Application of the FIFA Statutes.

42.02 Each player taking part in the competition must be in possession of a valid passport or identity card of the country for which he is playing, containing a photograph and giving full particulars of his date of birth (day, month, year). Otherwise, he will not be allowed to take part in the competition. The referee or the UEFA match delegate may ask to see the passports/identity cards of the players listed on the match sheet.

42.03 Players are eligible to play in the competition if they were born on or after 1 January 1996.

42.04 All players (including any potential substitutes as referred to in Paragraph 43.04) must undergo a medical examination to the extent provided for by the UEFA Medical Regulations.

42.05 The UEFA administration decides on questions of player eligibility. Challenged decisions are dealt with by the UEFA Control, Ethics and Disciplinary Body.

Article 43  Player lists

43.01 For the qualifying competition, each association must provide the UEFA administration with a list of 23 players (surnames, first names, club and date of birth) as well as the surname and first name of the head coach, mentioning his coaching qualifications. Three of these 23 players must be goalkeepers. This list must be completed online by 12.00CET the day before the match. A signed copy of this list must be handed to the UEFA match delegate at the pre-match organisational meeting.

43.02 Only 18 players of these 23 registered players will be eligible to play. Amendments to the list are not allowed after the deadline mentioned in Paragraph 43.01.

43.03 For the final tournament, the list of 23 players must be completed online at least 10 full days before the opening match. Three of these 23 players must be goalkeepers. A signed copy of this list must also be sent to the UEFA administration by the same deadline.

43.04 Should a listed player become seriously injured or ill before his team’s first match in the final tournament, he may only be substituted if a doctor from the UEFA Medical Committee and the team doctor concerned both confirm that the injury or illness is sufficiently serious to prevent the player from taking part in the final
tournament. Subject to the final approval of the UEFA administration, this injured or ill player may be replaced on the list of 23 players registered for participation in the final tournament.

43.05 All 23 players and the head coach are listed on the match sheets for each final-tournament match.

43.06 All official player lists are published by the UEFA administration.

43.07 The associations are responsible for ensuring that the aforementioned provisions concerning player eligibility and lists of players are observed.
VIII – Refereeing

Article 44 Referee team and referee liaison officer

44.01 The *General Terms and Conditions for Referees officiating at UEFA Matches* apply to the referee teams appointed for the competition.

44.02 The referee team is composed of the referee, two assistant referees, the fourth official and, if appointed, two additional assistant referees.

44.03 The referees are taken care of by a referee liaison officer, who is an official representative of the host association.

44.04 Directly after the match, the referee validates the official match report.

Article 45 Appointment and replacement of referees

45.01 The Referees Committee appoints a referee for each match. Only referees from the official FIFA list of referees are eligible. The rest of the referee team is, in principle, proposed by the association of the referee, in accordance with criteria established by the Referees Committee. The host association may be requested to appoint referees.

45.02 The Referees Committee decides on the criteria for the appointment of additional assistant referees for each competition stage.

45.03 UEFA arranges for the referee team to arrive at the venue the day before the match. If a member of the referee team does not arrive at the match venue by the evening before the match, the UEFA administration and both teams must be informed immediately. The Referees Committee takes the appropriate decisions, which are final.

45.04 If a referee becomes unfit before or during a match and is unable to officiate, the designated substitute referee replaces him. If an assistant referee becomes unfit before or during a match and is unable to officiate, the fourth official replaces him. For matches for which additional assistant referees have been appointed, if a referee becomes unfit before or during a match, and is unable to officiate, one of the additional assistant referees replaces him. Such decisions are final and made on a case-by-case basis by the UEFA administration in cooperation with the Referees Committee.

Article 46 Procedure in case of severe injury to players

46.01 In the event of a suspected concussion the referee stops the game to allow the injured player to be assessed by the team doctor, in accordance with Law 5 of the *IFAB Laws of the Game*. In principle this should take no more than three minutes, unless a serious incident requires the player to be treated on the field of play or immobilised on the field for immediate transfer to hospital (e.g. spinal injury).
46.02 Any player suffering a head injury that requires assessment for potential concussion will only be allowed to continue playing after the assessment, on specific confirmation by the team doctor to the referee of the player's fitness to do so.
Article 47  UEFA Disciplinary Regulations

47.01 The provisions of the UEFA Disciplinary Regulations apply for all disciplinary offences committed by associations, officials, members or other individuals exercising a function at a match on behalf of an association, unless the present regulations stipulate otherwise.

Article 48  Yellow and red cards

48.01 As a rule, a player who is sent off the field of play is suspended for the next match in the competition. In case of serious offences, the UEFA Control, Ethics and Disciplinary Body is entitled to augment this punishment, including by extending it to other competitions.

48.02 In case of repeated cautions in different matches:
   a. in the qualifying competition, a player is suspended for the next competition match after three cautions, as well as after the fifth and any subsequent caution;
   b. in the final tournament, a player is suspended for the next competition match after two cautions.

48.03 Cautions and pending yellow-card suspensions expire on completion of the qualifying competition. They are not carried forward to the final tournament.

48.04 Single cautions from matches in the final tournament expire on completion of the group stage. They are not carried forward to the semi-finals or to an Olympic play-off match.

48.05 Cautions and pending yellow-card suspensions from the final tournament expire at the end of the competition.

Article 49  Protests and appeals

49.01 Protests and declarations of the intention to appeal against a decision by the UEFA Control, Ethics and Disciplinary Body must be lodged in accordance with the relevant provisions of the UEFA Disciplinary Regulations, with the exception of the following deadlines being applicable to the final tournament:
   a. a protest must reach the UEFA Control, Ethics and Disciplinary Body within 12 hours of the end of the match in question;
   b. a declaration of the intention to appeal against the decision by the UEFA Control, Ethics and Disciplinary Body must be lodged within 24 hours of notification of the relevant decision with grounds.
**Article 50  Kit approval**

50.01 The *UEFA Kit Regulations* apply to all matches in the competition, unless specified otherwise in these regulations.

50.02 For the qualifying competition, participating associations must use kit that has been sent to and approved by the UEFA administration beforehand. Samples of any new kit to be used have to be sent to the UEFA administration for approval at least two weeks before its intended use.

50.03 For the final tournament, kit to be used by the participating associations (playing attire and all other kit items) must be approved by the UEFA administration, which will confirm the exact procedure at the workshop organised in conjunction with the final draw.

50.04 All kit items worn during the final tournament must be free of any sponsor advertising, in particular:
- a. for any event held at a stadium, from arrival at the stadium until departure from the stadium;
- b. for any training session designated as official by the UEFA administration; and
- c. at any official UEFA press conference.

50.05 The UEFA match delegate has the right and a duty to check kit items before the match and may send such items to the UEFA administration for further checks after the match.

**Article 51  Colours**

51.01 As a rule, the home team has the first choice as to which of its official kits announced on the entry form it wears for its home matches. The visiting team must wear the kit that ensures the best possible contrast (if necessary a combination of its first-choice and second-choice kit). The outfield player kits are selected before the goalkeeper kits of each team respectively. For the final tournament matches, the UEFA administration issues a written decision regarding the playing colours.

51.02 If on the day of the match, in the opinion of the referee or the UEFA administration, the colours of the two teams could be confused, they will be changed. The decision taken by the UEFA administration in consultation with the referee is final.

**Article 52  Numbers and names**

52.01 Players must be allocated numbers between 1 and 23. If the number 1 is used, it must be worn by a goalkeeper. The numbers on the back of the shirts must correspond with the numbers indicated on the match sheet.
52.02 For the final tournament, players must be allocated fixed numbers. These numbers must be displayed at chest height on the front of the shirts and the players’ names must be added to the numbers on the back.

### Article 53   Badges in the final tournament

53.01 The competition badge must be worn, positioned in the centre of the free zone on the right shirt sleeve.

53.02 UEFA provides the associations with sufficient badges to cover their needs (as determined by UEFA) during the final tournament. The competition badge may not be used in any other competition, nor may it or any logo incorporated in it be used for any other purpose, including commercial or promotional activities.

53.03 UEFA also provides the associations with a UEFA Respect badge. This badge must be worn horizontally in the centre of the free zone on the left shirt sleeve. This badge may not be used for any other purpose, including commercial or promotional activities.

### Article 54   Equipment used in the stadium

54.01 For the qualifying competition, UEFA will provide the associations with captain’s armbands and issue relevant guidelines for their use at matches.

54.02 For the final tournament, the special equipment (drink bottles, medical bags, captain’s armbands, etc.) provided to each participating association must be used, to the exclusion of any similar items.

54.03 For the final tournament, only warm-up bibs provided by UEFA may be used during official training sessions, for the pre-match warm-ups held at the stadium and for the warm-up of substitute players during the match.

Article 55  Financial rules – whole competition

55.01 The amounts paid by UEFA are gross amounts. As such they cover any and all taxes, levies and charges.

55.02 The UEFA administration resolves any disputes concerning the settlement of accounts by the participating associations. Such decisions are final.

Article 56  Financial rules – qualifying competition

56.01 In principle, the host association retains its revenue and bears all organisational costs (including any and all taxes, levies and charges).

56.02 The host association pays for the board and lodging of the referee team, the UEFA match delegate and the UEFA referee observer as well as for their transport within the host association’s territory. Their international travel expenses and daily allowances are covered by UEFA.

56.03 For qualifying competition matches, the visiting association bears its own travel, board and lodging costs, unless agreed otherwise between the associations concerned or stipulated otherwise in these regulations.

56.04 The following contributions are made to associations participating in the qualifying competition to compensate for the cost of away matches (travel, board and lodging):

   a. fixed participation contribution of €135,000, credited to each association’s account with UEFA as follows:
      i. €70,000 by 31 December 2017;
      ii. €65,000 by 30 November 2018;
   b. additional contribution of €25,000 for each of the four associations in the play-offs, credited to the associations’ accounts with UEFA by 30 November 2018.

Article 57  Financial rules – final tournament

57.01 UEFA compensates the eleven visiting delegations for the international travel expenses – return fare by air-conditioned bus, rail (first-class or sleeper) or air (economy class) – of a maximum of 35 persons per delegation. The lump sum credited to cover these travel expenses is based on the existing full economy fares as published by the association’s national carrier. The fare is calculated from the participating association’s main airport to the international airport nearest to the team’s headquarters in the host country.
57.02 For the final tournament, UEFA provides local ground transport within the territory of the host country for a maximum of 35 persons per delegation. Any additional transport must be arranged and paid for by the associations themselves.

57.03 UEFA pays a contribution to each participating association to cover their board and lodging costs from two days before the team’s first match until one day after the team’s elimination or one day after the final or Olympic play-off match, as applicable.

57.04 The UEFA Executive Committee sets the amounts of the performance bonuses based on the overall revenue generated by the exploitation of the commercial rights, and decides on the corresponding distribution system. Detailed financial information of relevance to all participating associations will be communicated before the final tournament.
Article 58 Commercial rights – general

58.01 Participating associations may not use or authorise any third party to use any of the competition trademarks or music or any graphic material or artistic forms developed in connection with the competition in programmes, promotions, publications or advertising or otherwise without the prior written consent of UEFA. In addition, participating associations may not develop, use, register, adopt or create any mark, logo or symbol which refers to the competition or which, in UEFA’s reasonable opinion, is confusingly similar to, is a colourable imitation of, is a derivation of, or unfairly competes with such trademarks, materials or forms.

58.02 UEFA declines all responsibility and liability in the event of any conflict between any agreement entered into by an association and any arrangement entered into by UEFA relating to the exploitation of the commercial rights to the final tournament.

Article 59 Promotional purposes

59.01 UEFA owns and has the sole right, to the exclusion of the participating associations and any other party, to exploit all the promotional rights to the competition.

59.02 On registering for the competition, associations must grant UEFA the right to use and authorise others to use photographic, audiovisual and visual material of their team, players and officials (including their names, relevant statistics, data and images), as well as the association name, logo, emblem, stadium image and team shirt (including references to the kit manufacturers), free of charge and worldwide for the full duration of any rights for (a) the staging and organising of the competition (and future editions of the competition); (b) non-commercial, promotional and/or editorial purposes (including the use of such material in the multilateral production of television and media promotion and coverage of the final tournament and on/for the UEFA digital services); and/or (c) as reasonably designated by UEFA. Any such use may occur after the competition and may include references to and/or branding of third parties, including sponsors, provided that no direct association will be made by UEFA between individual players or associations and any partner. On request, the associations must supply UEFA free of charge with all appropriate material as well as with the necessary documentation required to allow UEFA to use and exploit such rights in accordance with this paragraph.

59.03 In case an association qualifies for the final tournament, it must grant UEFA the right to use and authorise others to use the association’s imagery, free of charge and worldwide for the full duration of any rights for incorporation into commercial and promotional merchandise and materials (together with packaging and promotional materials for such merchandise and materials) provided that any such merchandise and materials: (a) relate to the final tournament; (b) include the
competition name and/or a competition logo; (c) include association imagery from each of the other participating associations; and (d) do not give undue prominence to the association imagery of any one or set of participating associations. The requirements specified in (c) and (d) do not apply to the use of the association imagery of the participating association that wins the competition where such association imagery is featured in images of the celebration of its victory following the final match (for example, photographs of the presentation and lifting of the trophy). Such merchandise and materials may be sold or distributed free of charge and may include customary references to and/or branding of any manufacturer, distributor and/or provider of the relevant merchandise and materials, provided that no such reference or branding implies an endorsement of any such third party or their products and/or services by any participating association. This paragraph does not relate to the imagery of any association’s players.

59.04 Associations must obtain all necessary third party rights and consents that are required in order for them to comply with this chapter and, upon request, must supply UEFA free of charge with the necessary documentation (including any third party consents) required to allow UEFA to use and exploit its rights under these regulations.

**Article 60  Commercial rights – qualifying competition**

60.01 The host association of any match in the qualifying competition is authorised to exploit the commercial rights relating to such matches. In doing so, it must observe the stipulations of Article 48 of the UEFA Statutes and the Regulations governing the implementation of Article 48 of the UEFA Statutes, and any other instructions or guidelines issued by UEFA from time to time. The host association must ensure that all contracts for the exploitation of such rights include (as an integral part thereof):

a. provisions requiring the relevant third party to observe the stipulations of Article 48 of the UEFA Statutes and the Regulations governing the implementation of Article 48 of the UEFA Statutes; and

b. a stipulation guaranteeing that if any amendments are made to the article and/or regulations, then such contracts must be adapted to incorporate the amended provisions within 30 days of the new article and/or regulations coming into force.

60.02 All agreements and arrangements pertaining to the exploitation of commercial rights in respect of the qualifying competition must be presented to the UEFA administration upon request. In addition, the commercial rights to any match in the qualifying competition may not be sold unless the sale is documented in a written agreement that provides for the payment of an appropriate fee to the host association. Any such fee forms part of the match receipts and remains with the host association.

60.03 UEFA owns and has the sole right, to the exclusion of the participating associations and any other party, to exploit the marketing rights to the qualifying competition generally or as a collective whole, including, by way of example, the
right to nominate sponsors in relation to the qualifying competition or the
competition (including the qualifying competition) as collective wholes. No
participating association may participate in or allow any third party to use any
rights granted by the participating association in any aggregation of marketing
rights in any way that would permit a third party to create an association with the
qualifying competition, the competition or the final tournament generally or as
collective wholes. As a result, any grant by a participating association of marketing
rights relating to the qualifying competition must be conditional upon the
grantee and other third parties not exploiting the relevant rights in such a
manner. By way of example, no participating association may create, or permit a
third party to use rights granted by it to create, a website that is promoted as an
official or dedicated website of the qualifying competition as a whole.

60.04 All associations participating in the qualifying competition undertake to take all
legal and other measures that UEFA deems appropriate at its sole discretion to
prohibit, prevent and stop any unauthorised exploitation of the commercial rights
to the qualifying competition and to protect the ownership thereof.

60.05 For the purpose of directly or indirectly promoting the competition, in particular
within programming produced by or on behalf of UEFA, the host association of
any match in the qualifying competition must ensure that any third party owning
rights to images of such a match grants UEFA the right to use and exploit, and
authorise others to use and exploit, on a perpetual worldwide basis, by any and all
means and in any and all media whether now known or invented in the future,
throughout the world, for the full duration of such rights, not less than 15 minutes
of audio and/or visual material from this match, free of charge and without
payment of any associated clearance costs. For any match in the qualifying
competition where production of a broadcast signal is foreseen, the host
association undertakes to provide UEFA, free of charge and at least 60 minutes
prior to the kick-off of the match, with access to the transmission details for
receiving the broadcast signal at a location of UEFA’s choice. These broadcasts
can be recorded by UEFA for purposes envisaged in this paragraph and a copy of
such recordings will be made available to the host association upon request. If the
signal is unavailable for whatever reason, the host association undertakes to
provide UEFA with a recording of the entire match, free of charge, in HDCam (or if
not available, in Digibeta) format (or such other format as may be requested by
UEFA), to be sent to a destination determined by UEFA within seven days of the
relevant match.

Article 61 Commercial rights – final tournament

61.01 UEFA owns and has the sole right, to the exclusion of the participating
associations and any other party, to exploit all the commercial rights to the final
tournament, including, without limitation, those arising at, and relating to, the
official training ground of each participating association. UEFA may exercise its
right to exploit these commercial rights at its sole discretion and on a worldwide
basis.
61.02 The commercial rights arising at, and relating to, the official training ground commence two days before the first match of the final tournament and terminate upon the conclusion of the final tournament.

61.03 All associations participating in the final tournament must provide all necessary assistance and cooperation to UEFA in taking any and all legal and other measures that UEFA, at its sole discretion, deems appropriate to prohibit, prevent and stop any unauthorised exploitation of the commercial rights to the final tournament and to ensure that all the commercial rights remain owned and exercised solely and exclusively by UEFA without restriction. In this regard, no association may use or exploit, directly or indirectly, any commercial rights to the final tournament without the express prior written agreement of UEFA and subject to such conditions as UEFA may require. Each association must ensure that its partners, commercial or otherwise, do not use or otherwise exploit directly or indirectly any commercial rights to the final tournament without UEFA’s express prior agreement, which may be granted or withheld at its sole discretion.

61.04 From the association’s arrival at the final tournament venue until the end of the final tournament, a participating association may not display (including on any clothing) any third party commercial identification or branding in any final tournament stadium, or at any official UEFA press conference, other than:

a. on kit used at unofficial training sessions;

b. manufacturer’s identification on kit in accordance with the UEFA Kit Regulations.

61.05 Associations participating in the final tournament may be permitted to make coaching films, which must not be used for any purposes whatsoever other than for the instruction of players, referees and officials of the relevant associations. Permission to film and produce such coaching films must be obtained from the UEFA administration in writing. Such permission sets out any relevant financial and other conditions. Available space and locations for the relevant film crews are limited and any such requests for permission must be submitted to the UEFA administration at least 30 days before the start of the final tournament. All practical filming arrangements, including access, working areas, number and size of crews, types of camera, etc., are communicated by UEFA in advance by circular letter or a similar means of communication. All intellectual property rights in and to any and all material recorded for such purposes must be assigned to UEFA in writing and, if so requested by UEFA, a copy of all relevant film material provided to UEFA within 24 hours of any such request being made.

61.06 Each participating association guarantees UEFA optimum support in the implementation of the commercial rights, and undertakes to refrain from taking any steps that would encroach upon the rights granted by UEFA to any of its partners.

61.07 Each participating association must (where applicable) assist UEFA in combating activities that undermine UEFA’s commercial programme and the value of the commercial rights. In this regard, each participating association must provide UEFA with all such assistance as UEFA may reasonably require in order to prevent third parties from undertaking without UEFA’s consent, activities that directly
and/or indirectly associate that third party or their products, services or brands with UEFA or the competition. In particular, each participating association must prohibit third parties to which it grants rights from undertaking such activities. In addition, no participating association may admit any person to a stadium who may reasonably be expected to act in a manner which undermines UEFA’s commercial programme.

61.08 Each participating association must support and ensure that its players, officials and other employees support the commercial programme established by UEFA for the final tournament, including, without limitation, the promotional programmes run by UEFA and its partners (e.g. ball boys/girls, player escorts, match-ball carriers, flag bearers, player of the match awards and stadium tours).
XIII – Media Matters

Article 62 Responsibilities regarding media matters – qualifying competition

62.01 Each participating association must appoint an English-speaking team press officer to coordinate cooperation between the association and the media in accordance with UEFA’s rules and regulations. The team press officer must ensure that the media facilities provided by the association for home matches meet the standards required for the match. Where requested, the team press officer assists UEFA in compiling editorial features and statistics to help promote the competition, and in providing information on teams and schedules. The team press officer must be present at all home and away matches (including training sessions) in order to coordinate all media arrangements, pre- and post-match press conferences and interviews. He must cooperate with the opposing team’s press officer and the UEFA media officer (if appointed). The visiting team’s press officer must send a full list of media accreditation requests at least five working days before the match to the home team press officer. Both team press officers must ensure that all accreditation requests come from bona fide media representatives.

Article 63 Team media activities – qualifying competition

63.01 If a team arranges to hold a training session the day before the match, it must be open to all sectors of the media for at least 15 minutes. If access is restricted to 15 minutes, the host association, together with the visiting team press officer or, if appointed, the UEFA media officer, is responsible for ensuring that the stadium is clear of media after this time, and that all permanently installed cameras are turned off.

63.02 Each team must hold a pre-match press conference the day before the match. Ideally, the press conference will be staged at the match stadium but, in any case, it must take place in the city where the match is to be played. The press conferences of both teams must be arranged so that media representatives can attend both, and so that media deadlines in the countries concerned can be respected. Each press conference must be attended by the head coach and at least one player. If the press conferences are held at the match stadium, the host association is responsible for providing a qualified interpreter and any technical facilities necessary. Otherwise each team is responsible for providing the required services and facilities at their own press conference.

63.03 The post-match press conference at the match stadium must start no later than 20 minutes after the final whistle. The host association is responsible for providing a qualified interpreter and any technical facilities necessary. Both teams are obliged to make their head coach and a player available for this press conference. The team press officers (or, if appointed, the UEFA media officer) are responsible for the coordination of press conferences and broadcast interviews.
After the match, a mixed zone must be set up between the teams’ dressing rooms and the team transport area. This area offers reporters additional opportunities to conduct interviews and is accessible only to coaches, players and media representatives.

All players from both teams are obliged to pass through the mixed zone.

Interviews are not permitted before or during the match on the field of play itself or in its immediate vicinity. However, arrival, half-time and flash interviews can take place according to the following rules:

a. Interviews are allowed with coaches and players before the match subject to the agreement of their team.

b. Half-time interviews may be conducted with one of the listed team officials, subject to the agreement of their team. No players, including those on the substitutes’ bench, may be interviewed at half-time.

c. Flash interviews take place immediately after the final whistle in an area between the substitutes’ benches and the dressing rooms. Both teams must make their head coach and at least two key players available if requested.

For the qualifying competition, the host association is responsible for organising a media accreditation system (accreditation cards, bibs, etc.) and for delivering the relevant accreditations to the following media representatives:

- written press;
- photographers;
- audiovisual rights holders;
- audiovisual non-rights holders.

Written press applies to media that report in writing only, for whatever platform (e.g. newspaper, website, mobile portal). They have access to the post-match press conference and mixed zone.

Photographers may attend the post-match press conferences subject to space restrictions. However, no photography is allowed in the mixed zone.

Photographs taken by officially accredited photographers may be published online (including internet and mobile) for editorial purposes only, subject to the following conditions:

a. they must appear as stills and not as moving pictures or quasi-video;

b. there must be an interval of at least 20 seconds between postings of photographs.

No media representatives are allowed to go on to the field of play before, during or after the match, with the exception of the host broadcaster camera crew covering the team line-ups at the start of the match and up to two host broadcaster camera crews filming the teams after the end of the match. The same applies to the tunnel and dressing-room area, with the exception of UEFA-
approved flash interview positions and a camera of the host broadcaster filming the following activities:

a. team arrivals (as far as to the dressing-room area);
b. players in the tunnel prior to entering the field (before the match);
c. players returning to the pitch at the start of the second half.

64.06 A limited number of photographers, cameramen and production staff of the audiovisual rights holders – all equipped with the appropriate pitch-access accreditation – are allowed in the area between the boundaries of the field of play and the spectators (see Annex B).

64.07 The team dressing rooms are off limits to media representatives before, during and after the match. However, subject to the teams’ prior agreement, one camera of the host broadcaster may enter the dressing rooms to film the players’ shirts and equipment. This filming must be completed before the arrival of the players, at least 90 minutes before kick-off.

64.08 A position should be foreseen for a camera crew from each team to conduct technical filming. Generally they should be in a central position or a position agreed by the teams and the local press officer.

Article 65 Responsibilities regarding media matters – final tournament

65.01 Each participating association must appoint an English-speaking team press officer for the whole tournament to coordinate media matters in cooperation with their team, the visiting team’s press officer and the media, as well as UEFA and UEFA media officers, in accordance with UEFA’s rules and regulations. The team press officer assists UEFA in compiling editorial features and statistics to help promote the competition, compiles information for UEFA’s official media platforms for the tournament, provides regular team news and schedules and ensures that the team meets its media obligations. The team press officer must attend all team media activities, travel with the team to all matches and work alongside the UEFA media officer.

Article 66 Team media activities – final tournament

66.01 The day before the match, each team must hold an official training session at the stadium where the match is to be played. In case of bad pitch conditions, UEFA can ask the teams to hold their official training sessions at an alternative location. The training sessions must be open to all sectors of the media for at least 15 minutes. If media access is limited to 15 minutes, it is the responsibility of the team press officer and the UEFA media officer to ensure that the stadium is clear of media after these 15 minutes and that all permanently installed TV cameras are switched off.
66.02 Each team must hold an official UEFA press conference the day prior to their match and one immediately after the match. Official UEFA press conferences must be held at the stadium where the match is played. Official UEFA press conferences must be organised in cooperation with the UEFA media officer in order to help media representatives meet their deadlines in the countries concerned. Each team’s press conference on the day prior to the match must be attended by the head coach and at least one player. Each team’s head coach and the UEFA Man of the Match must attend the official post-match press conference. Access to these official UEFA press conferences must be open to all media representatives with accreditation for the final tournament. UEFA-provided backdrops must be used at all official UEFA press conferences. Teams are responsible for providing translation at all official UEFA press conferences as instructed by UEFA.

66.03 The official post-match UEFA press conference at the match stadium must start no later than 20 minutes after the final whistle. The UEFA media officer, taking into consideration the interview timings for broadcasters, decides on the order of the coaches attending the press conference.

66.04 After the match, a mixed zone must be set up between the teams’ dressing rooms and the team transport area. This area – accessible only to coaches, players and representatives of the media to offer reporters opportunities to conduct interviews – may be divided into separate sections for audiovisual rights holders and UEFA’s official media platforms, written press, audio media and audiovisual non-rights holders as determined by UEFA. UEFA issues the appropriate access passes.

66.05 All players from both teams are obliged to pass through the mixed zone.

66.06 Interview requests are coordinated with and approved by the UEFA media officer.

66.07 Interviews are not permitted before or during the match on the field of play itself or in its immediate vicinity. However, arrival, half-time and flash interviews can take place according to the following rules:

a. Interviews are allowed with coaches and players before the match subject to the agreement of their team.

b. Half-time interviews may be conducted with one of the listed team officials, subject to the agreement of their team. No players, including the substitutes, may be interviewed at half-time.

c. Post-match super-flash interviews are conducted in a designated area located next to or on the pitch or between the pitch and the dressing rooms. Teams must make available the head coach or a key player, i.e. a player who had a decisive influence on the result, for a minimum of one super-flash interview with the main audiovisual rights holder from their country.

d. Flash interviews take place immediately after the final whistle in an area between the substitutes’ benches and the dressing rooms. Both teams must make their head coach and at least two key players available if requested.
Article 67  Accreditations and access rights – final tournament

67.01 The accreditation of media representatives is the responsibility of UEFA which may consult the associations to verify the applications received from media representatives from their countries. All applicants receive a written response to their accreditation application as soon as possible after the application deadline, which is announced in due time. The final decision on acceptance or refusal of accreditation applications is the sole responsibility of UEFA at its entire discretion. In addition, UEFA may withdraw an accreditation at any time.

67.02 Access devices for individual final tournament matches and official media activities are managed and distributed by UEFA.

67.03 Accreditation applications from media reporting in writing only, irrespective of the support they use (e.g. newspaper, internet websites, mobile portals), are accepted on condition that they do not cover the game live in sound and/or picture (which includes press conferences and the mixed zone).

67.04 Any live audio transmission of the match(es) via internet and wireless technology, or the sale or distribution of any commentary of the match(es) on any media, is expressly prohibited unless specifically authorised by UEFA.

67.05 Photographs taken by officially accredited photographers may be published online (including internet and mobile) for editorial purposes only, subject to the following conditions:
   a. they must appear as stills and not as moving pictures or quasi-video;
   b. there must be an interval of at least 20 seconds between postings of photographs.

67.06 For the final tournament, the following access restrictions apply:
   a. No media representatives are allowed on the field of play before, during or after the match, with the exception of a hand-held host broadcaster camera crew covering the team line-ups before the match and the activities after the final whistle, if this has been agreed in advance by UEFA.
   b. Non-authorised media representatives are not allowed on the field of play or in the area between the boundaries of the field and the spectators. Only media representatives who have been granted permission by the UEFA media officer, such as accredited photographers and audiovisual rights holders are allowed in such areas to carry out their work in the specific locations assigned to them.
   c. No media representatives are allowed in the players’ tunnel or the dressing-room area, except for flash interviews in UEFA-approved positions and host broadcaster cameras covering the teams during the stud control in the players’ tunnel before they enter the pitch.
   d. The dressing rooms are off limits to media representatives before, during and after the match except for a host broadcaster camera filming the team kits in the dressing rooms before the arrival of the teams.
XIV – Closing Provisions

Article 68 Implementing provisions

68.01 The UEFA administration is entrusted with the operational management of the competition and is therefore entitled to take the decisions and adopt the detailed provisions and guidelines necessary for implementing these regulations.

Article 69 Unforeseen circumstances

69.01 Any matters not provided for in these regulations, such as cases of force majeure, are settled by the UEFA General Secretary, whose decisions are final.

Article 70 Non-compliance

70.01 Any breach of these regulations may be penalised by UEFA in accordance with the UEFA Disciplinary Regulations.

Article 71 Court of Arbitration for Sport (CAS)

71.01 In case of litigation resulting from or in relation to these regulations, the provisions regarding the Court of Arbitration for Sport (CAS) laid down in the UEFA Statutes apply.

Article 72 Annexes

72.01 All annexes form an integral part of these regulations.

Article 73 Authoritative version

73.01 If there is any discrepancy in the interpretation of the English, French or German versions of these regulations, the English version prevails.
Article 74  Adoption and entry into force

74.01 These regulations were adopted by the UEFA Executive Committee at its meeting on 16 September 2016 and come into force on 1 November 2016.

For the UEFA Executive Committee:

Aleksander Čeferin  Theodore Theodoridis
President          General Secretary

Athens, 16 September 2016
Annex A – Coefficient Ranking System

A.1 Principles

A.1.1 Matches taken into consideration

All matches played in UEFA European Under-21 Championship qualifying competitions (group stage and play-offs) and final tournaments are taken into consideration. Friendly matches do not count.

A.1.2 Reference period

An entire championship (qualifying competition plus final tournament) is referred to in this annex as a cycle. A half cycle consists of either a qualifying competition (group stage with or without play-offs) or a final tournament. For the calculation of the national team coefficient to be used for the below mentioned draws, as a rule, two and a half cycles are taken into account.

a. Group stage draw
   - 2011-13 UEFA European Under-21 Championship (qualifying competition and final tournament)
   - 2013-15 UEFA European Under-21 Championship (qualifying competition and final tournament)
   - 2015-17 UEFA European Under-21 Championship (qualifying competition: group stage and play-offs)

b. Final draw
   - 2013-15 UEFA European Under-21 Championship (qualifying competition and final tournament)
   - 2015-17 UEFA European Under-21 Championship (qualifying competition and final tournament)
   - 2017-19 UEFA European Under-21 Championship (qualifying competition: group stage only)

A.1.3 Match points

Points are awarded for each match played in the qualifying competition and final tournament. Match points are awarded only for matches that have actually been played. For each match, points are awarded as follows:

a. 10,000 points are awarded to each national team irrespective of the result.

b. A win is worth 30,000 points and a draw 10,000 points.

c. For each goal scored, 501 points are added, and for each goal conceded, 500 points are deducted. This rule also applies to any goals scored during extra time.
d. For play-offs, points according to paragraphs b) to c) above are awarded after normal playing time for the first leg and after normal playing time, or extra time if applicable, for the second leg. No points are awarded for the penalty shoot-out.

e. If a knockout match in a final tournament ends with a penalty shoot-out, both teams are awarded 10,000 points (as for a draw). In addition, the winning team is awarded an extra 10,000 points. The goals scored in the penalty shoot-out do not count.

Example: Team A beats Team B, 4-1

<table>
<thead>
<tr>
<th></th>
<th>Team A</th>
<th>Team B</th>
</tr>
</thead>
<tbody>
<tr>
<td>+ 10,000 points per match</td>
<td>10,000</td>
<td>10,000</td>
</tr>
<tr>
<td>+ 30,000 points per win</td>
<td>30,000</td>
<td>n/a</td>
</tr>
<tr>
<td>+ 501 points per goal scored</td>
<td>4 x 501</td>
<td>1 x 501</td>
</tr>
<tr>
<td>- 500 points per goal conceded</td>
<td>1 x (-500)</td>
<td>4 x (-500)</td>
</tr>
<tr>
<td>Total match points</td>
<td>41,504</td>
<td>8,501</td>
</tr>
</tbody>
</table>

A.1.4 Bonus points

To acknowledge the different levels of difficulty encountered in different stages of a competition and to give it a weighting in the calculation, bonus points as indicated in the table below are awarded to teams. Bonuses are guaranteed and do not depend on the result of the respective match.

<table>
<thead>
<tr>
<th>Qualifying competition</th>
<th>Final tournament</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Play-offs</td>
</tr>
<tr>
<td>Play-offs</td>
<td>6,000</td>
</tr>
</tbody>
</table>

A.1.5 Cycle calculation

For each individual national team, the points obtained in all official matches during a given cycle (or half cycle) are added together and divided by the number of matches played during such period. The result is the coefficient of the cycle (or half cycle).

For teams that do not qualify for a final tournament, only results of matches played in the qualifying competition are taken into account to calculate the coefficient of the cycle.
A.1.6 Weighting factor

More recent results are given greater consideration. The coefficient of the half cycle counts twice (weighting factor 2), the coefficient of the most recent cycle also counts twice (weighting factor 2) and the coefficient of the less recent cycle counts once (weighting factor 1).

A.2 Calculation method for compiling the rankings

The coefficients of the relevant two and a half cycles are each multiplied by their respective weighting factor, added up and divided by five (corresponding to the sum of the weighting factors). The result is the overall coefficient of the national team, which is used to compile the rankings.

A.3 Particular cases

a. For associations that have not participated in certain cycles in the relevant reference period, only cycles (and/or the half cycle) in which they were involved are taken into account with their respective weighting factor. The final result is divided by the sum of the weighting factors of the cycles (and/or the half cycle) concerned.

b. In the case of an association that has hosted or will host a UEFA European Under-21 Championship final tournament during one of the reference periods as mentioned under Annex A.1.2 and therefore has no points from the respective qualifying competition, the points earned in the most recent qualifying competition in which the association has taken part are used.

A.4 Same coefficient

If two or more associations have the same reference period coefficient, the following criteria are applied to the most recent half cycle, in the order given, to separate them:

a. coefficient;

b. average goal difference;

c. average number of goals scored;

d. average number of away goals scored;

e. average disciplinary points based only on yellow and red cards received (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);

f. drawing of lots.
Annex B – Media and TV camera positions

1. Teams pre-match
2. Photographers pre-match
3. Photographers during the match
4. Pitchside halfway camera
5. 20m cameras
6. Hand-held TV camera (pre-match, line-up and post-match)
7. Steadicams during the match
8. Reverse-angle cameras
9. Additional TV cameras (reserved area of minimum 10x2m)
10. Host broadcaster cameras (only remote cameras in front of boards)
11. Substitutes’ bench

Note: Diagram shows standard pitch set-up. All details subject to individual stadium conditions. All pitchside equipment to be positioned so that it does not present any danger to the players, coaches and match officials.
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